



TROY MILLER

ILLUSTRATOR / ANIMATOR

Buford, GA | (267) 254-2014 | troy6228@yahoo.com | www.troyamiller.com

Education

BACHELOR OF FINE ARTS IN ANIMATION

Savannah College of Art and Design (SCAD) | June 2016

ASSOCIATE DEGREE IN SPECIALIZED TECHNOLOGY

Art Institute of Philadelphia | June 2000

Professional Skills

Autodesk Maya | Autodesk 3D Studio Max | Autodesk Mudbox | Toon Boom Harmony | Toon Boom Storyboard Pro | Adobe Photoshop | Adobe Illustrator Adobe After Effects | Adobe Premier | Storyboarding | Background / Environment Design | Character Design
Concept Design | 3D Modeling | Lighting Texture Mapping | Character Animation

Professional Experience

ANIMATOR | GIMMIE GAMES (ARISTOCRAT) | DECATUR, GA | 2017-2020

- Produced engaging platform specific animations for land based and digital casino slot games.
- Created dynamic character animations, special effects and motion graphics using software such as **Adobe After Effects** and related plugins (**Particular, Saber, Red Giant** etc.), **Adobe Photoshop**, **Autodesk Maya**, and **Autodesk 3D S Max** to create game assets for multiple titles and IP's, working closely with art director to meet quality standards and deadlines.
- Helped develop storyboards and concept art as well as character designs for game assets.
- Worked with enterprise scale project development tools such as **Perforce** and **JIRA**

FREELANCE ANIMATOR AND ILLUSTRATOR | ATLANTA | 2014

- Produced concept art, storyboards, character designs, and aided in developing user experiences and digital presentations for "N3". Clients included companies such as **Microsoft** and **Samsung**
- Produced animation, 3D models and concept design for product development companies like **Goldman Toy Group**, and **Brandimation** Conceptualizing Toys and other intellectual properties and products, as well as character design, logo and conceptual illustration for ads and package graphics. Developed Digital presentation packages for **Tellenium Communications**
- Storyboarded and produced animation for ads and pilots for ad developer **Simple Syrup**
- Participant in **Generate** 24 Hour Animation Challenge **SCAD**, Produced concept art, character designs and key frame animation for **Floyd County Animation Studios** Challenge (Archer)

IMAGE EDITOR | SHOWTIME PHOTO | MULTIPLE STATES - EAST COAST | 2007-2009

Edited, enhanced and digitally corrected photos, designed and sold custom packages
Pre-Sold Specials and Promoted studio, hired and trained new employees in direct sales

STORYBOARD ARTIST / PROP DESIGNER | MTV ANIMATION STUDIOS | NEW YORK, NY | 2000-2001

Developed storyboards and prop designs for the weekly animated series "Daria"

Awards and Activities

Savannah College of Art and Design - Dean's List Spring 2015, Winter 2016

Was Chosen from top 5% to participate in the "OUT 2 LAUNCH" and display my work to be reviewed by multiple employers